

# Errata

## **MSP430G2210 Microcontroller**



### ABSTRACT

This document describes the known exceptions to the functional specifications (advisories).

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## 1 Functional Advisories

Advisories that affect the device's operation, function, or parametrics.

✓ The check mark indicates that the issue is present in the specified revision.

Errata Number	Rev G	Rev F	Rev E	Rev D	Rev C	Rev B	Rev A
<a href="#">BCL9</a>					✓	✓	✓
<a href="#">BCL10</a>					✓	✓	✓
<a href="#">BCL11</a>					✓	✓	✓
<a href="#">BCL12</a>	✓	✓	✓	✓	✓	✓	✓
<a href="#">BCL13</a>					✓	✓	✓
<a href="#">BCL14</a>	✓	✓	✓	✓			
<a href="#">FLASH16</a>	✓	✓	✓	✓	✓	✓	✓
<a href="#">FLASH22</a>					✓	✓	✓
<a href="#">PORT10</a>					✓	✓	✓
<a href="#">SBW1</a>							✓
<a href="#">SYS15</a>	✓	✓	✓	✓	✓	✓	✓
<a href="#">TA12</a>	✓	✓	✓	✓	✓	✓	✓
<a href="#">TA16</a>	✓	✓	✓	✓	✓	✓	✓
<a href="#">TA17</a>							✓
<a href="#">TA21</a>	✓	✓	✓	✓	✓	✓	✓
<a href="#">TAB22</a>	✓	✓	✓	✓	✓	✓	✓
<a href="#">XOSC5</a>	✓	✓	✓	✓	✓	✓	✓
<a href="#">XOSC8</a>			✓	✓	✓	✓	✓

## 2 Preprogrammed Software Advisories

Advisories that affect factory-programmed software.

✓ The check mark indicates that the issue is present in the specified revision.

The device does not have any errata for this category.

## 3 Debug Only Advisories

Advisories that affect only debug operation.

✓ The check mark indicates that the issue is present in the specified revision.

Errata Number	Rev G	Rev F	Rev E	Rev D	Rev C	Rev B	Rev A
<a href="#">EEM20</a>	✓	✓	✓	✓	✓	✓	✓

## 4 Fixed by Compiler Advisories

Advisories that are resolved by compiler workaround. Refer to each advisory for the IDE and compiler versions with a workaround.

✓ The check mark indicates that the issue is present in the specified revision.

Errata Number	Rev G	Rev F	Rev E	Rev D	Rev C	Rev B	Rev A
<a href="#">CPU4</a>	✓	✓	✓	✓	✓	✓	✓

Refer to the following MSP430 compiler documentation for more details about the CPU bugs workarounds.

**TI MSP430 Compiler Tools (Code Composer Studio IDE)**

- [MSP430 Optimizing C/C++ Compiler](#): Check the --silicon\_errata option
- [MSP430 Assembly Language Tools](#)

**MSP430 GNU Compiler (MSP430-GCC)**

- [MSP430 GCC Options](#): Check -msilicon-errata= and -msilicon-errata-warn= options
- [MSP430 GCC User's Guide](#)

**IAR Embedded Workbench**

- [IAR workarounds for msp430 hardware issues](#)

## 5 Nomenclature, Package Symbolization, and Revision Identification

The revision of the device can be identified by the revision letter on the [Package Markings](#) or by the [HW\\_ID](#) located inside the TLV structure of the device.

### 5.1 Device Nomenclature

To designate the stages in the product development cycle, TI assigns prefixes to the part numbers of all MSP MCU devices. Each MSP MCU commercial family member has one of two prefixes: MSP or XMS. These prefixes represent evolutionary stages of product development from engineering prototypes (XMS) through fully qualified production devices (MSP).

**XMS** – Experimental device that is not necessarily representative of the final device's electrical specifications

**MSP** – Fully qualified production device

Support tool naming prefixes:

**X**: Development-support product that has not yet completed Texas Instruments internal qualification testing.

**null**: Fully-qualified development-support product.

XMS devices and X development-support tools are shipped against the following disclaimer:

"Developmental product is intended for internal evaluation purposes."

MSP devices have been characterized fully, and the quality and reliability of the device have been demonstrated fully. TI's standard warranty applies.

Predictions show that prototype devices (XMS) have a greater failure rate than the standard production devices. TI recommends that these devices not be used in any production system because their expected end-use failure rate still is undefined. Only qualified production devices are to be used.

TI device nomenclature also includes a suffix with the device family name. This suffix indicates the temperature range, package type, and distribution format.

### 5.2 Package Markings

**D8**

**SOIC (D), 8 Pin**



# = Die revision  
 █ = Pin 1 strip  
 N = Lot trace code

### 5.3 Memory-Mapped Hardware Revision (TLV Structure)

This device does not support reading the hardware revision from memory.

Further guidance on how to locate the TLV structure and read out the HW\_ID can be found in the device User's Guide.

## 6 Advisory Descriptions

### **BCL9** *BCL Module*

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**Category** Functional

**Function** ACLK divider modifications require delay before entering LPM3

**Description** After modifying the DIVAx bits, immediately entering LPM3 can cause the modification to be ignored and the divider settings not to take effect. Reading back the DIVAx bits will indicate the intended setting even when the divider has not been correctly applied.

**Workaround** When the DIVAx bits are modified, a delay of one complete ACLK (VLO or LFXT1CLK) period must elapse before entering LPM3. The delay is only necessary the first time LPM3 is entered after the DIVAx bits are modified. After the one-period delay, LPM3 may be entered and exited normally without additional delays.

### **BCL10** *BCL Module*

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**Category** Functional

**Function** MCLK = ACLK and P2SEL control bits

**Description** When using ACLK as the CPU MCLK clock source, the oscillator failsafe feature does not automatically switch MCLK to the DCO if the P2SEL6 or P2SEL7 bit is cleared. This applies when ACLK = LFXT1 (external low frequency clock source). The CPU will halt operation since no MCLK signal is present.

**Workaround** None

### **BCL11** *BCL Module*

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**Category** Functional

**Function** Watchdog failsafe when using ACLK

**Description** When using ACLK as the WDT+ clock source, the WDT+ oscillator failsafe feature does not automatically switch to the DCO if the P2SEL6 or P2SEL7 bit is cleared. This applies when ACLK = LFXT1 (external low frequency clock source). The WDT+ will halt operation since no clock signal is present.

**Workaround** None

### **BCL12** *BCL Module*

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**Category** Functional

**Function** Switching RSELx or modifying DCOCTL can cause DCO dead time or a complete DCO stop

**Description** After switching RSELx bits (located in register BCSTL1) from a value of >13 to a value of <12 OR from a value of <12 to a value of >13, the resulting clock delivered by the DCO can stop before the new clock frequency is applied. This dead time is approximately 20 us. In some instances, the DCO may completely stop, requiring a power cycle.

Furthermore, if all of the RSELx bits in the BCSTL1 register are set, modifying the DCOCTL register to change the DCOx or the MODx bits could also result in DCO dead time or DCO hang up.

**Workaround**

- When switching RSEL from >13 to <12, use an intermediate frequency step. The intermediate RSEL value should be 13.

Current RSEL	Target RSEL	Recommended Transition Sequence
15	14	Switch directly to target RSEL
14 or 15	13	Switch directly to target RSEL
14 or 15	0 to 12	Switch to 13 first, and then to target RSEL (two step sequence)
0 to 13	0 to 12	Switch directly to target RSEL

AND

- When switching RSEL from <12 to >13 it's recommended to set RSEL to its default value first (RSEL = 7) before switching to the desired target frequency.

AND

- In case RSEL is at 15 (highest setting) it's recommended to set RSEL to its default value first (RSEL = 7) before accessing DCOCTL to modify the DCOx and MODx bits. After the DCOCTL register modification the RSEL bits can be manipulated in an additional step.

In the majority of cases switching directly to intermediate RSEL steps as described above will prevent the occurrence of BCL12. However, a more reliable method can be implemented by changing the RSEL bits step by step in order to guarantee safe function without any dead time of the DCO.

Note that the 3-step clock startup sequence consisting of clearing DCOCTL, loading the BCSTL1 target value, and finally loading the DCOCTL target value as suggested in the in the "TLV Structure" chapter of the [MSP430x2xx Family User's Guide](#) is not affected by BCL12 if (and only if) it is executed after a device reset (PUC) prior to any other modifications being made to BCSTL1 since in this case RSEL still is at its default value of 7. However any further changes to the DCOx and MODx bits will require the consideration of the workaround outlined above.

**BCL13*****BCL Module*****Category**

Functional

**Function**

DCO powerup halt

**Description**

When subject to very slow Vcc rise times, the device may enter into a state where the DCO does not oscillate. No JTAG access or program execution is possible and the device will remain in a reset state until the supply voltage is disconnected.

**Workaround**

Apply a Vcc poweron ramp  $\geq 10\text{V/second}$  under all power-on/power-cycle scenarios.

**BCL14*****BCL Module*****Category**

Functional

**Function**

Oscillator fault forced in bypass mode when P2SEL.7 bit is not set

**Description**

When the LFXT1 oscillator is used in bypass mode and P2SEL.7 is not set, the oscillator fault flag (OFIFG) will be forced to set and cannot be cleared. Due to the failsafe logic, LFXT1 cannot be used as MCLK in this case. The bug only affects the behavior of the oscillator fault, the clocking itself works properly.

**Workaround** Set both P2SEL.6 and P2SEL.7 if the application requires correct function of the oscillator fault flag (e.g. MCLK failsafe logic).

**Note**

Setting P2SEL.7 bit disables the GPIO functionality and enables the input schmitt trigger of the pin. P2.7 should be tied to a fixed voltage level (VCC or GND) to prevent cross current.

**CPU4** *CPU Module*

**Category** Compiler-Fixed

**Function** PUSH #4, PUSH #8

**Description** The single operand instruction PUSH cannot use the internal constants (CG) 4 and 8. The other internal constants (0, 1, 2, -1) can be used. The number of clock cycles is different:

PUSH #CG uses address mode 00, requiring 3 cycles, 1 word instruction  
 PUSH #4/#8 uses address mode 11, requiring 5 cycles, 2 word instruction

**Workaround** Refer to the table below for compiler-specific fix implementation information.

IDE/Compiler	Version Number	Notes
IAR Embedded Workbench	IAR EW430 v2.x until v6.20	User is required to add the compiler flag option below. --hw_workaround=CPU4
IAR Embedded Workbench	IAR EW430 v6.20 or later	Workaround is automatically enabled
TI MSP430 Compiler Tools (Code Composer Studio)	v1.1 or later	
MSP430 GNU Compiler (MSP430-GCC)	MSP430-GCC 4.9 build 167 or later	

**EEM20** *EEM Module*

**Category** Debug

**Function** Debugger might clear interrupt flags

**Description** During debugging read-sensitive interrupt flags might be cleared as soon as the debugger stops. This is valid in both single-stepping and free run modes.

**Workaround** None.

**FLASH16** *FLASH Module*

**Category** Functional

**Function** Modifying INFOA addresses when LOCKA = 1 will modify main flash memory

**Description** When attempting to write to an address location or perform a segment erase of INFOA while the LOCKA bit is set, flash memory beginning at main memory location 0xFC40 and

extending for 64 bytes to address 0xFC7F will be modified erroneously. These 64 bytes are addressed and modified in place of the INFOA addresses when writes or erases are performed within the INFOA address space and LOCKA = 1.

**Workaround** Prior to modifying (writing or erasing) any address within the INFOA Flash memory segment, properly clear the LOCKA control bit as described in the MSP430x2xx User's Guide ([SLAU144](#)) to unlock the segment. Once the modification is complete, setting the LOCKA bit is recommended.

## **FLASH22** *FLASH Module*

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**Category** Functional

**Function** Flash controller may prevent correct LPM entry

**Description** When ACLK (or SMCLK) is used as the flash controller clock source, and this clock source gets deactivated due to a low-power mode entry while a flash erase or write operation is pending, the flash controller will keep ACLK (or SMCLK) active even after the flash operation has been completed. This will result in an incorrect LPM entry and increased current consumption. Note that this issue can only occur when the Flash operation and the low-power mode entry are initiated from code located in RAM.

**Workaround** Do not enter low-power modes while flash erase or write operations are active. Wait for the operation to be completed before entering a low-power mode.

## **PORT10** *PORT Module*

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**Category** Functional

**Function** Pull-up/down resistor selection when module pin function is selected

**Description** When the pull-up/down resistor for a certain port pin is enabled (PxREN.y=1) and the module port pin function is selected (PxSEL.y=1), the pull-up/down resistor configuration of this pin is controlled by the respective module output signal (Module X OUT) instead of the port output register (PxOUT.y).

**Workaround** None. Do not set PxSEL.y and PxREN.y at the same time.

## **SBW1** *SBW Module*

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**Category** Functional

**Function** Increased current consumption

**Description** An error in the Spy-Bi-Wire Interface will increase the ICC under normal operating conditions.

**Workaround** None

## **SYS15** *SYS Module*

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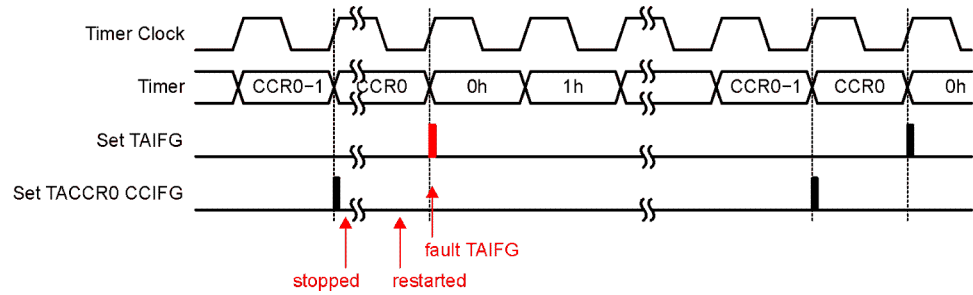
**Category** Functional

**Function** LPM3 and LPM4 currents exceed specified limits

**Description** LPM3 and LPM4 currents may exceed specified limits if the SMCLK source is switched from DCO to VLO or LFXT1 just before the instruction to enter LPM3 or LPM4 mode.



<b>Workaround</b>	After clock switching, a delay of at least four new clock cycles (VLO or LFXT1) must be implemented to complete the clock synchronization before going into LPM3 or LPM4.
<b>TA12</b>	<b>TA Module</b>
<b>Category</b>	Functional
<b>Function</b>	Interrupt is lost (slow ACLK)
<b>Description</b>	Timer_A counter is running with slow clock (external TACLK or ACLK) compared to MCLK. The compare mode is selected for the capture/compare channel and the CCRx register is incremented by one with the occurring compare interrupt (if TAR = CCRx). Due to the fast MCLK the CCRx register increment (CCRx = CCRx+1) happens before the Timer_A counter has incremented again. Therefore the next compare interrupt should happen at once with the next Timer_A counter increment (if TAR = CCRx + 1). This interrupt gets lost.
<b>Workaround</b>	Switch capture/compare mode to capture mode before the CCRx register increment. Switch back to compare mode afterwards.
<b>TA16</b>	<b>TA Module</b>
<b>Category</b>	Functional
<b>Function</b>	First increment of TAR erroneous when IDx > 00
<b>Description</b>	The first increment of TAR after any timer clear event (POR/TACLK) happens immediately following the first positive edge of the selected clock source (INCLK, SMCLK, ACLK or TACLK). This is independent of the clock input divider settings (ID0, ID1). All following TAR increments are performed correctly with the selected IDx settings.
<b>Workaround</b>	None
<b>TA17</b>	<b>TA Module</b>
<b>Category</b>	Functional
<b>Function</b>	Capture Input CCI0B missing ACLK connection
<b>Description</b>	The Timer_A Capture Input CCI0B is not internally connected to the ACLK signal.
<b>Workaround</b>	The ACLK signal can be output on P1.0 and externally input on a Timer_A capture input pin.
<b>TA21</b>	<b>TA Module</b>
<b>Category</b>	Functional
<b>Function</b>	TAIFG Flag is erroneously set after Timer A restarts in Up Mode
<b>Description</b>	In Up Mode, the TAIFG flag should only be set when the timer counts from TACCR0 to zero. However, if the Timer A is stopped at TAR = TACCR0, then cleared (TAR=0) by setting the TACLK bit, and finally restarted in Up Mode, the next rising edge of the TACLK will erroneously set the TAIFG flag.



**Workaround** None.

## TAB22 *TAB Module*

**Category** Functional

**Function** Timer\_A/Timer\_B register modification after Watchdog Timer PUC

**Description** Unwanted modification of the Timer\_A/Timer\_B registers TACTL/TBCTL and TAIV/TBIV can occur when a PUC is generated by the Watchdog Timer(WDT) in Watchdog mode and any Timer\_A/Timer\_B counter register TACCRx/TBCCRx is incremented/decremented (Timer\_A/Timer\_B does not need to be running).

**Workaround** Initialize TACTL/TBCTL register after the reset occurs using a MOV instruction (BIS/BIC may not fully initialize the register). TAIV/TBIV is automatically cleared following this initialization.

Example code:

```
MOV.W #VAL, &TACTL
or
MOV.W #VAL, &TBCTL
```

Where, VAL=0, if Timer is not used in application otherwise, user defined per desired function.

## XOSC5 *XOSC Module*

**Category** Functional

**Function** LF crystal failures may not be properly detected by the oscillator fault circuitry

**Description** The oscillator fault error detection of the LFXT1 oscillator in low frequency mode (XTS = 0) may not work reliably causing a failing crystal to go undetected by the CPU, i.e. OFIFG will not be set.

**Workaround** None

## XOSC8 *XOSC Module*

**Category** Functional

**Function** ACLK failure when crystal ESR is below 40 kOhm.

**Description** When ACLK is sourced by a low frequency crystal with an ESR below 40 kOhm, the duty cycle of ACLK may fall below the specification; the OFIFG may become set or in some instances, ACLK may stop completely.

**Workaround**

Please refer to "XOSC8 Guidance" found at [SLAA423](#) for information regarding working with this erratum.

## 7 Revision History

NOTE: Page numbers for previous revisions may differ from page numbers in the current version.

<b>Changes from May 29, 2018 to May 11, 2021</b>	<b>Page</b>
• Changed the document format and structure; updated the numbering format for tables, figures, and cross references throughout the document.....	<a href="#">5</a>

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